

BTDS Technical - Quick Reference Guide

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Beyond The Darkside. ®

Management:
Show Producer:
Show Director:
Production Manager:
Transport Logistics:

DST Office Kevin Hunt Athol Sargood Michael Kitching

+61 (0)413 616857. +61 (0)422 318360. +61 (0)435108622.



management@beyondthedarkside.com www.beyondthedarkside.com

Australian / N.Z Technical details and other information.

Technical request: Can the venue please provide a cad drawing of venue in DWG format to the Artists Production manager Michael Kitching michael@beyondthedarkside.com one month prior to performance.

Transport. ANL Transport Logistics (arranged by BTDS)

- Equipment is delivered in the form of 2 x 40' containers on trailers. We can arrange for delivery whichever way the venue loading bay is able to accommodate.
- 1.2 metre high loading dock is required for unloading.
- Enough loading / car park area to manoeuvre 1 x 40' semi trailer/s
- Call Michael Kitching (07) 3373 3932 for any special transport enquiries or difficulties or michael@beyondthedarkside.com



Storage needed: – Either a Truck or Container is often left at the venue site as storage for the empty flight cases if needed – In some smaller venues with no storage area some of our cases such as the 4.5 Meter Circle cases (x 2) and pod cases (x 2) will need to be stored so a container must be parked close to stage/loading dock doors. Call Michael Kitching 0435 108622 if containers are not able to stay in loading area.

Load in / out: - It is extremely important to be notified of any lifting or stairs on load in or out as certain pieces of equipment are as heavy as 100kg and 2 meters long after being taken out of their protective cases.

4 Loaders are required for standard loading dock style bump in and out. - (DST will supply).

6 Loaders are required for stair / lift bump in and out. - (DST will supply).

Load in and set up can take from 8 to 10 hours depending on venue difficulties and restraints (i.e. small area in which to setup and work with the large amounts of equipment, or difficulties with loading into Venue.) 3 –6 hour pull down and Load out depending on what show setup required – unless venue difficulties.

Note: A large amount of high-tech delicate equipment has to be handled.

Rigging / Stage Requirements: - Australian Theatres / Entertainment Centres.

BTDS will be using it's very own stand alone trussing system (All specs on Page 10)

Minimum clear stage area requirements for Trussing system set up are 18m (w) x 11m (d) x 10m (h). Stage Floor rating is to be 480kg spread over 5.4m x 4 uprights if tower sections are to be placed on stage (Preferred).

If towers are to be placed on ground next to stage, stage is to be no higher than 0.9m

Only very basic duty Technician is required whilst setting up of show, if required.

Set up must commence 7:00 am, 13 hours before show time to allow for technical problems.

On site BTDS – Qualified Ticketed Rigger – Brian Loughlin 0412475837.

Main Power outlets requirements: -

- 1 x 200 amp set of 3 Phase Power lock outlets or mains power board for power lock tails.
- 1 x 32 amp. Wilco 3 Phase outlet. For Sound / Stage production.

or

- 1 x 32 amp. Wilco 3 Phase outlet. For Sound / Stage production.
- 1 x 32 amp. Wilco 3 Phase outlet. For Lighting Pod Hoists and Mirror Ball
- 1 x 32 amp. Wilco 3 Phase outlet. Pig Dimmers, Pig Lights, House Lights and Work Lights.
- 1 x 63 amp. Wilco 3 Phase outlet. For Lighting / Lasers.

Please note: All equipment is currently electrically tested and tagged.

If power is to be supplied by 3 phase cable extensions, please place 3 phase at upstage prompt Alternatively – if the above can not be supplied an electrician is required to wire us straight into the mains.

Laser Effects: 1 x 10 watt class 4 laser will be used during the show. (Laser procedures Page 19)

2 x LED - 100mw ILDA laser scanners.

Pyrotechnics - Queensland Only, we do not do pyrotechnics in any other state.

Mines and energy dept will be notified of the use of pyrotechnics prior to show Local police and Fire authorities should be notified.

Pyrotechnics are to be 2m forward of the Artists Mic stand line with a safety of 3m to Audience (Page 18)

A Local fireworks person to the area needs to be supplied – Only if we intend to use pyrotechnics.

This will be stated in Contract. The people we use are organized through www.rapidaction.com.au

General show Information: -

Staging: A level solidly constructed and reinforced stage measuring **18 m wide by 11m deep 10m high** (minimum) with wings on both sides, large enough to hold PA speaker system and accommodate a monitor station. The stage should be at least 1.2m high (not to exceed 2m) and must be able to withstand weights between 480kg per square metre and 700kg per square metre. Stage must be free and clear of house equipment.

Stage risers: 5 x 2.4 x 1.8m @ 400mm – These we require from the theatre

Smoke effects: 4 x smoke machines & 2 x hasers for lighting and laser effects throughout the show.

Pigs: 6m high 4m wide 3m deep on stage or side of stage.

Surround Rear Speakers: a secure space for rear speaker systems is required - sound is done in 5.1 surround sound mode (Page 6). Rear Speaker positions Minimum 3 seats per side (1.4m x1.4m).

Secure area for F.O.H Audio and Lighting control equipment and staff. (Area needs to be 2 rows of 8 seats) Front of house operation position must be between 17 metres and 25 metres from front of stage, an area 6m x 2m in the middle of the auditorium.

Orchestra Pit (If theatre has such) is to be raised to 500mm below stage level for wall of Pinspot lighting. Orchestra Pit seats must not to be sold. This will push the audience back further from the stage giving them a better view of the show. – this will have been requested in initial contract.

Air-conditioning: The venue must insure that the venue air-conditioning (especially within the stage area) is to be switched off during the performance; it may be on preshow and during intermission but not during the performance. Air conditioning has a major impact on the BTDS singing performers during the show which badly affects their performance.

Technical Theatre staffing requirements: (setup schedule next page).

- Load in / Set up Basic Duty technician (Only 1 person same person)
 Split shifts if necessary no overtime please.
- Show time Basic Duty technician

Load out - Basic Duty technician (Only 1 person – same person) Split shifts if necessary – no overtime please

Show Performance times consist of:

3 Hours show duration - Short break of 15 minutes in the middle.

Example: 8:00 pm - Start - Show Time.

9:35 pm - Intermission.

9:50 pm - Start of second show.

10:30 pm - Encores (up to 30 Minutes)

11:00 pm - Finish.

Show personnel consist of the following:

Band will consist of 10 players.

Crew will consist of 7 people.

4 – 6 Loaders will be required for load in and load out.

(This will be arranged by DST)



Beyond The Darkside ® - Setup Schedule

Set up based on the average 3000+ seating theatre.

Based on set up with concert ground support trussing System.

Note: The schedule below only applies if we have to set up on the day of the show. Set up the day before will be from 8:00am through to 5:00pm and show day 8:00am through to load out. (This will be arranged with management)

- 5:45 am Containers / Truck and crew arrive at venue.
- 6:00 am Containers / Truck is in place at loading dock, doors open unloading begins. Towers are unloaded and all help to erect towers.
- 6:00 am All equipment unloaded. Containers / Truck locked or removed.
- 7:00 am Truss system assembled at working height. Circle assembled and rigged. F.O.H. F.O.H Speakers placed into position and strapped down.
- 09:00 am F.O.H. Mixing position determined. Multi-cores run. Rear speaker stacks in place.
- 11:00 am Lighting rig flown to height. Monitors and stage equipment rigging begins.
- 12:00 pm Lunch.
- 12:30 pm Stage lighting, Monitors and Stage gear rigging continues.
- 2:00 pm Lighting and Laser focus.
- 3:00 pm Sound check.
- 4:00 pm Sound check finishes.
- 4:00 pm to
- 6:00 pm This time can be used for sorting any problems or maintenance.
- 6:00 pm Dinner for Band and Crew.
- 7:00 pm Show Call.
- 8:00 pm Show begins.
- 9:35 pm Intermission.
- 9:50 pm Second half of show.
- 11:00 pm Show ends.
- 11:05 pm Break down begins. Stage gear and stage lighting first.
- 11:20 pm Stage cleared. Stage gear and stage lighting road cases placed on loading dock.
- 12:00 am Container / Truck in place. Lighting and audio break down in reverse order of going up.
- 1:30 am Begin loading of containers / Truck.
- 3:00 am to 4:00 am Containers / Truck doors close containers / Truck loaded.
- Note the load out time gets to be brought forward by one hour by show night 4 as packing away gets quicker. i.e. 3:00am finished container / Trucks loaded.

BTDS Sound equipment breakdown (All equipment is privately owned & supplied by the show)

Sound Equipment listed below will suit up to 5000 Capacity Venue. 80'000 watts 5.1 surround sound system, 10 send in ear monitor system.

The Artist will supply the audio system which contains surround sound speaker stacks 1.4m x1.4m which will be placed at the discretion of the artist's audio engineer at or near the rear of the venue.

The PA system has a minimum height of 3.5m from the stage floor to the top speaker if the venue has side of stage seating



F.O.H. Speaker Cabinets and Amplification: - System runs in surround mode

Front - 2 x speaker stacks. Flash/ Flood light type System Left front & Right Front

- Acoustic Technologies Show Stack cabinets
- Ground Swells double 18" 4000 watt cabinets 6
- Acoustic Technologies LG07 Stack cabinets (Centre) 4
- 4 Acoustic Digital processors F.O.H
- 6 Acoustic Technologies E3500 watt power amps
- Acoustic Technologies E1500 watt power amps 6
- 6 Q4 DE6000 watt power amps



Rear - 2 speakers stacks. Left Rear & Right Rear. (Main Auditorium Only)

- Acoustic Technologies Show Stack cabinets
- 2 Acoustic Digital processors R.O.H
- 2 Acoustic Technologies E1500 watt power amps
- 2 Acoustic Technologies E2500 watt power amps



F.O.H. Consoles:

Yamaha DM2000 VCM - 96 channel Digital mixing surround sound console



1 60 way Multi-core system in built road case. (50 mtrs)

F.O.H. Drive rack:

- 2 18IRU drive / effects rack c/w case
- 4 Behringer ADA 8000 units
- TC Electronics M1 Multi Effects Processor 1
- TC Electronics D2 Multi Effects Processor 1

Talkback systems

- 2 Jands TBM Master stations
- 6 Jands TBS Talkback stations
- 2 Beyer DT - 108 Single Muff headset
- 6 Beyer DT - 109 Dual Muff headset



- 7 Sennheiser E945 Series,
- 6 Sennheiser E914 Series,
- 3 Sennheiser E906 Series,
- 13 Sennheiser E904 Series,
- 2 Sennheiser E901 Series,
- Sennheiser E905 Series,
- 4 Sennheiser E845 Series,
- 1 Sennheiser E608 Series,
- 1 Sennheiser E602 Series,
- 1 Sennheiser Ew182 GS Series,
- 1 Sennheiser MD441 Series,
- 2 Sennheiser MD421 Series,
- 6 Shure SM57 Series,
- 1 Rode NT1a Series,
- + Other various effects, stands, cables and road cases etc



Monitor Console:

- 1 02R/96 56 Channel mixing console.
- 2 Behringer ADA 8000 units

Other Audio:

- 3 10m 16 channel multi-cores cross stage looms Boxes
- 1 Audio Draws Case Lockable

Monitor Drive Racks:

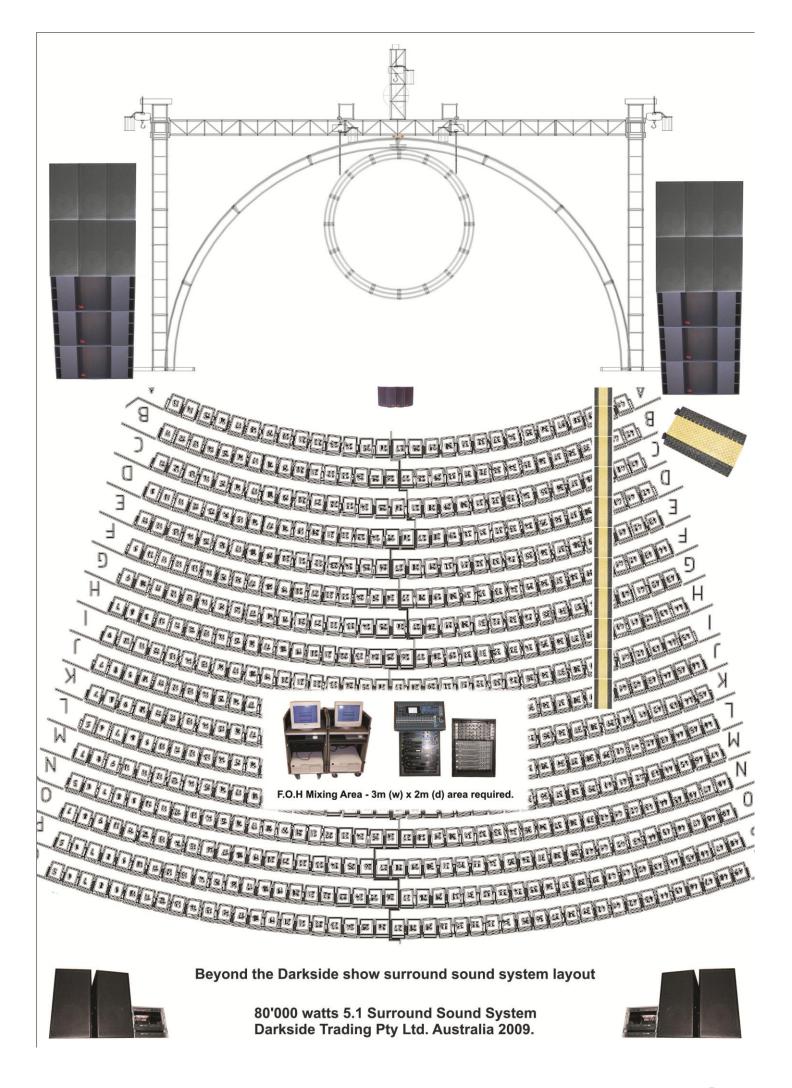
- 1 16IRU drive / effects rack c/w case
- 8 Q Audio PE137 Graphic Equalizers
- 1 16IRU drive / effects rack c/w case
- Q Audio PE137 Graphic EqualizersSIEM- 111T / SIEM-111R in ears
- 2 Behringer Power Play Pro XL Headphone amps
- 2 Acoustic Technologies E1500 watt power amp
- 4 2 X 15" & Horn Side fill speakers

Others:

- 4 Draws cases
- 10 Leads Packers
- 100 XLR Microphone cables
- 26 Mic Stands
- 1 Mic Stands Case
- 1 Multi cores lead packer
- 36 Speakon Monitor cables







Beyond the Darkside The Ultimate Pink Floyd Spectacular Truss System

Scale 100:1

BTDS Lighting equipment breakdown

- 1 10-watt air-cooled Copper Vapour Laser + laser bench, 2 x scanners, multiple beams etc.
- 2 3 Watt RGB laser scanning systems.
- 2 0.5 Watt RGB laser scanning systems for scanning across the performers
- 2 Studio Due mirror deflectors + DMX controller
- 53 Martin Pro 518 scanners (Moving lights) 18 colours, Rotating gobos etc.
- 71 Martin 812 Scanners (Moving lights)
- 8 Martin Pro 400's
- 4 Hi End Intellabeams.
- 8 Geni OBY- 3 moving head fixtures.
- 12 DMX RGB Truss lanterns
- 16 DMX RGB Par 64 LED lanterns for lighting the 2 x 20foot inflatable pigs
- 9 Blocks of 25 Pin spots (225 Total) Front Floor lighting + Weiland cables.
- 2 Martin Light Jockey controllers Computers to control 200 fixtures
- 1 Martin Fingers for light Jockey
- 1 Martin 2532 controller for light Jockey
- 2 Showtime 12 channel DMX Lighting desk
- 1 Berringer 24 channel DMX Euro Lighting desk
- 1 Din Master 6 DMX Dimmer unit
- 2 Dynalite 12 pack Dimmer Racks
- 2 Martin hasers.
- 4 Martin pro 2000 smoke machines
- 1 2032 Martin computers controllers. (For testing)
- 2 Rigging packers contains rigging equipment
- 4 Cable packers contains all 240 cables, data cables and 3 phase cables.
- 4 Truss towers, carriages Truss towers can be 4m, 4.5m & 7.5m
- 10 4m sections of Quad Concert Truss, spigots and pins.
- 6 3m sections of Quad Concert Truss, spigots and pins.
- 2 2m sections of Quad Concert Truss, spigots and pins.
- 4 3m Sections of Tri Truss, spigots and bolts.
- 4 2m Sections of Tri Truss, spigots and bolts.
- 12 Curved sections of tri truss makes 1 x 13m circle or 2 x 13m arches
- 4 CM Loadstar 1 ton chain hoists + cases
- 5 Donati 250kg motorized Chain hoists + cases for the 2 x pods and opening mirror ball.
- 1 CM Loadstar controller
- 1 Donati Controller
- 1 4.5 meter circular video screen (Surrounded by 24 x Martin 812 lights)
- 1 Sony LCD Video Projector
- 1 NEC LCD Video Projector
- 1 Video Draws / leads packer contains video cabling

Miscellaneous - Other Equipment - used in show.

- 1 24" mirror ball with motor.
- 2 Fan forced inflatable 20 foot pigs.
- 1 Electronic detonation system for pyrotechnics flash pots. (We use 52 shots per normal show)
- 1 400amp Power lock system with 20m cables all flight cased.
- 1 PSA 631 3 Phase readout distribution Board
- 2 PSA 321 3 Phase readout distribution Boards
- 4 30 amp 3 Phase Distribution Boards
- 3 10m 32amp 3 Phase Cables extensions
- 1 10m 63 amp 3 Phase Cable extension
- 100 XLR Data cables.
- 1 3 Phase Leads packer case
- 1 3 Phase Chain Motor Leads packer case
- 12 3 Phase Chain motor leads













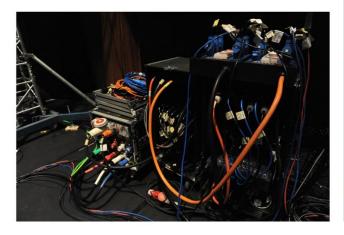




A collection of shots of the shows production

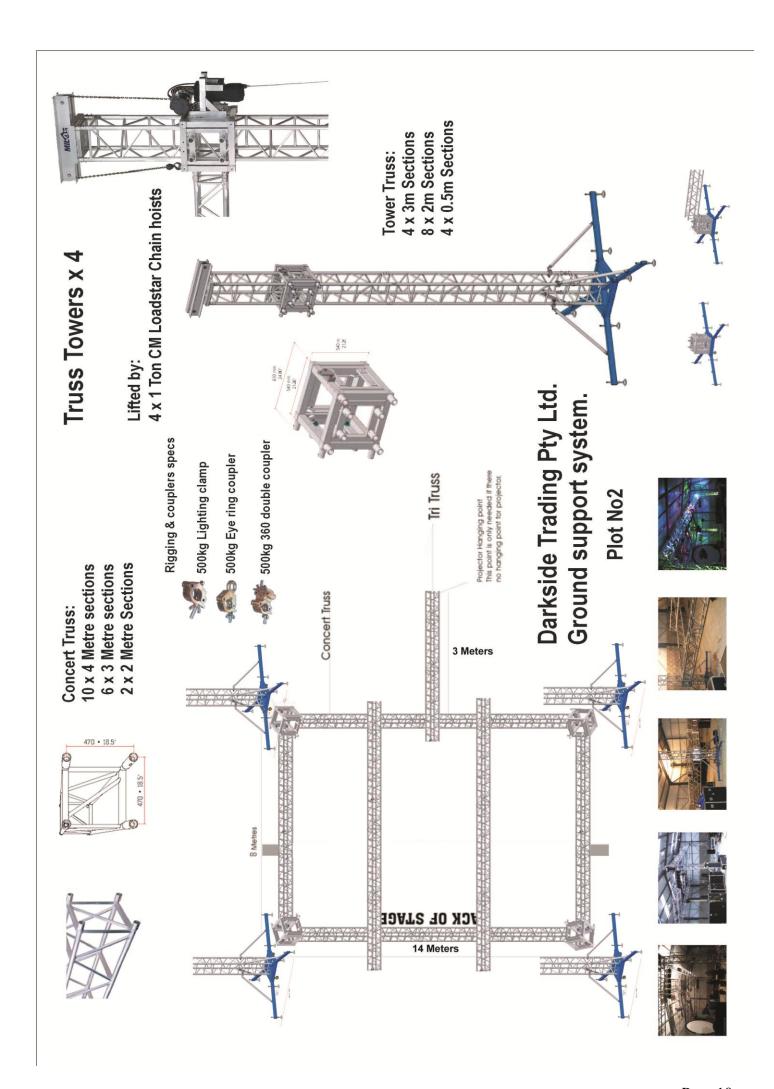


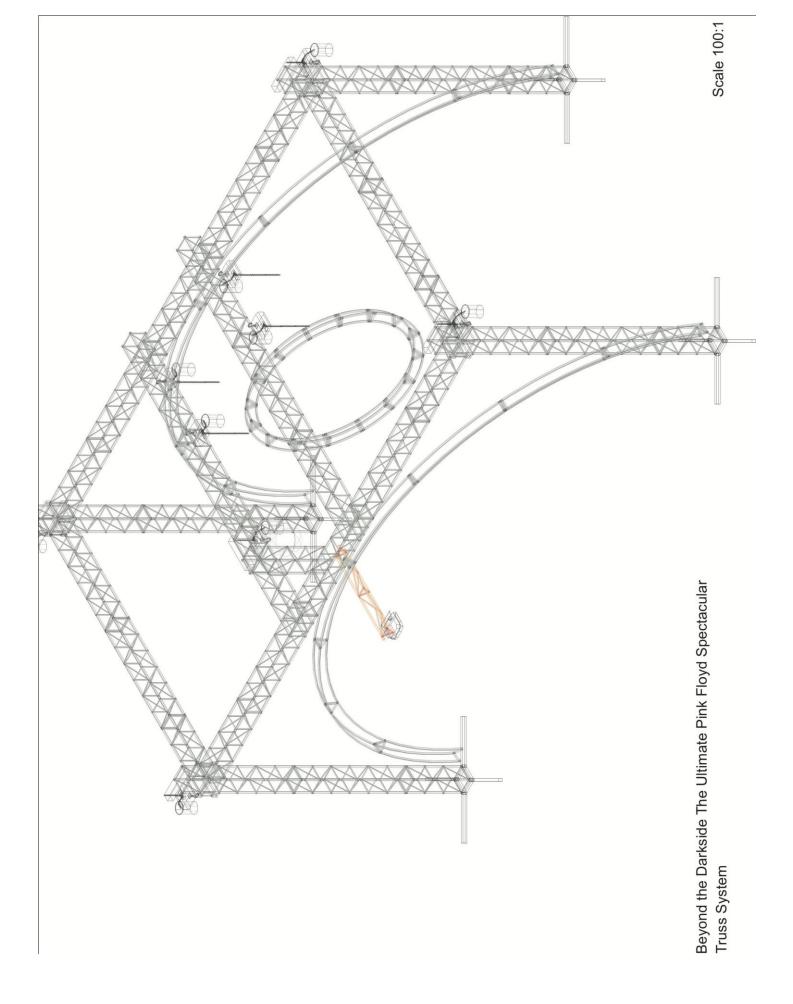










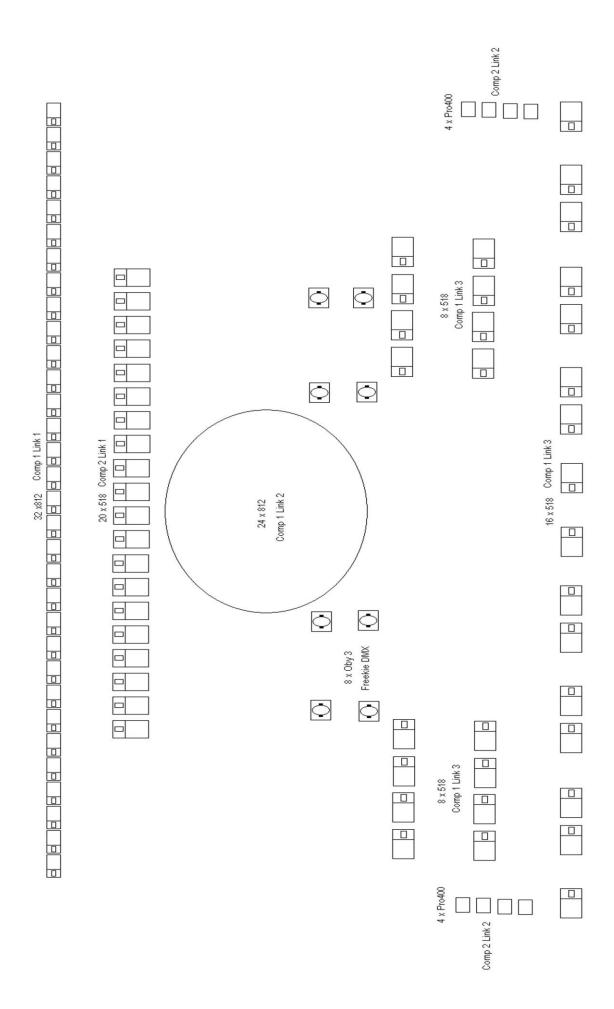


Beyond the Darkside The Ultimate Pink Floyd Spectacular Truss System

Scale 100:1

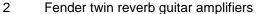
Beyond the Darkside The Ultimate Pink Floyd Spectacular Truss System

Scale 100:1



BTDS Stage equipment breakdown

- 1 7 x Shell drum kit with racks, Cymbals and Rotor toms.
- 1 Roland Electronic percussion + 16 trigger Pads, Alesis D4 + 3 trigger Pads
- 1 Yamaha 0X1mixing console Electric Drums Mixer.
- 1 4 x 10" Ashdown Speakers Bass speaker Bass Player
- 1 1 x 15" Ashdown Speakers Bass speaker Bass Player
- 1 DAP 2 way xover
- 1 AM 1600 Amplifier
- 1 Roland Boss GTB 10 Bass Guitar effects processor
- 4 Bass Guitars
- 1 M-Audio Keystation Pro 88 controller
- 1 Roland VR 760 Synthesizer
- 1 Casio VZ keyboard
- 1 Power Mac G5 dual core 2Ghz Computer Music Computer.
- 1 Pentium E8600 DUO core 3Ghz Computer Music Computer.
- 1 Dual Pentium III 1.4 Ghz Computer Video.
- 5 M-Audio Delta 1010.
- 3 M-Audio USB 8X8 MIDI / SMPTE.
- 1 Alto 4 channel head phone amplifier.
- 1 Berringer 4 channel D.I Rack mount.
- 2 UPS Power supplies



- 1 Boss GT 6 Guitar effects processor.
- 2 Roland GP 16 Guitar processor and foot controllers
- 3 Fender Stratocaster Guitars (modified)
- 1 Fender lap steel
- 1 Fender Telecaster
- 2 Line 6 Variax Acoustic Guitars
- 1 Fender twin reverb guitar amplifier Second Guitarist
- 2 Fender Stratocaster Guitar Second Guitarist
- 2 Saxophones Alto & Tenor











Beyond the Darkside Show ®

Office +61 (7) 3372 3932. **Kevin Hunt** +61 (0)431 616857. +61 (0)422 318360. **Athol Sargood** M Kitching +61 (0)435 108622.

<u>producer@beyondthedarkside.com</u> <u>www.beyondthedarkside.com</u> Finger On The Pulse Tour 2011

A Finger On The Pulse Tour Part 1 of Show - Time 1hr 35 mins

- Shine On Extended version
- **2** Astronomy Domine
- 3 Learning To Fly
- 4 What Do you Want From Me
- 5 High Hopes
- 6 Take It Back
- 7 Coming Back To Life
- 8 Wearing The Inside Out
- 9 A great Day For Freedom
- 10 Keep Talking
- **11** Sorrow
- 12 Hey You
- 13 Another Brick In The Wall Pt2
- 14 One Of These Days

Dark Side of the Moon show Part 2 of Show - Time 0hr 40 mins

- 15 Breathe / Speak To Me
- 16 On The Run
- 17 Time / Breathe Reprise
- 18 Great Gig In the Sky
- **19** Money
- 20 Us & Them
- 21 Any Colour You Like
- 22 Brain Damage
- 23 Eclipse

Part 3 Encores - 35 mins

- 24 Wish You Were Here
- 25 Comfortably Numb
- 26 Run Like Hell



End - Total 3 Hours Page 6

Beyond the Darkside – The Animals Tour

Hits of the Decades show Part 1 of Show - Time 1hr 30 mins

- 1 Shine On You Crazy Diamond 1 5
- Welcome to the Machine Learning to Fly
- 4 High Hopes
- 5 Time
- 6 Breathe Reprise
- 7 Great Gig In the Sky
- 8 One Slip
- 9 What Do You Want From Me
- 10 Money
- 11 Wish You Were Here
- 12 On the Turning Away
- 11 Brain Damage
- 12 Eclipse
- 13 One of These Days

Animals show Part 2 of Show - Time 40 mins

- 14 Pigs on the Wing Pt 1
- 15 Dogs
- 16 Pigs 3 Different ones
- 17 Sheep
- 18 Pigs on the Wing Pt 2

The Wall – Best of Part 3 Encores - 35 mins

- 19 In the Flesh
- 20 Mother
- 21 Happiest Days of our Lives
- 22 Another Brick in the Wall Pt2
- 23 Comfortably Numb
- 24 Run Like Hell



End - Total 3 Hours Page 17

Beyond the Darkside — From A Wish to the Moon & Beyond Tour

Wish you were here show Part 1 of Show - Time 1hr 35 mins

- 1 Shine On You Crazy Diamond 1 5
- 2 Welcome to the Machine
- 3 Have a Cigar
- 4 Wish You Were Here
- 5 Shine On Pts 6 & 7
- 6 Dogs
- 7 Learning to Fly
- 8 Sorrow
- 9 Dogs of War
- 10 What Do You Want From Me
- 11 On the Turning Away
- 12 One of These Days

Dark Side of the Moon show Part 2 of Show - Time 0hr 40 mins

- 11 Breathe / Speak To Me
- **12** Time
- 13 Breathe Reprise
- 14 Great Gig In the Sky
- 15 Money
- **16** Us & Them
- 17 Any Colour You Like
- 18 Brain Damage
- 19 Eclipse

The Wall – Best of Part 3 Encores - 35 mins

- 20 In the Flesh
- 21 Mother
- 22 Happiest Days of our Lives
- 23 Another Brick in the Wall Pt2
- 24 Comfortably Numb
- 25 Run Like Hell



End - Total 3 Hours Page 18

Beyond the Darkside Laser & Pyrotechnics Safety Setup procedures

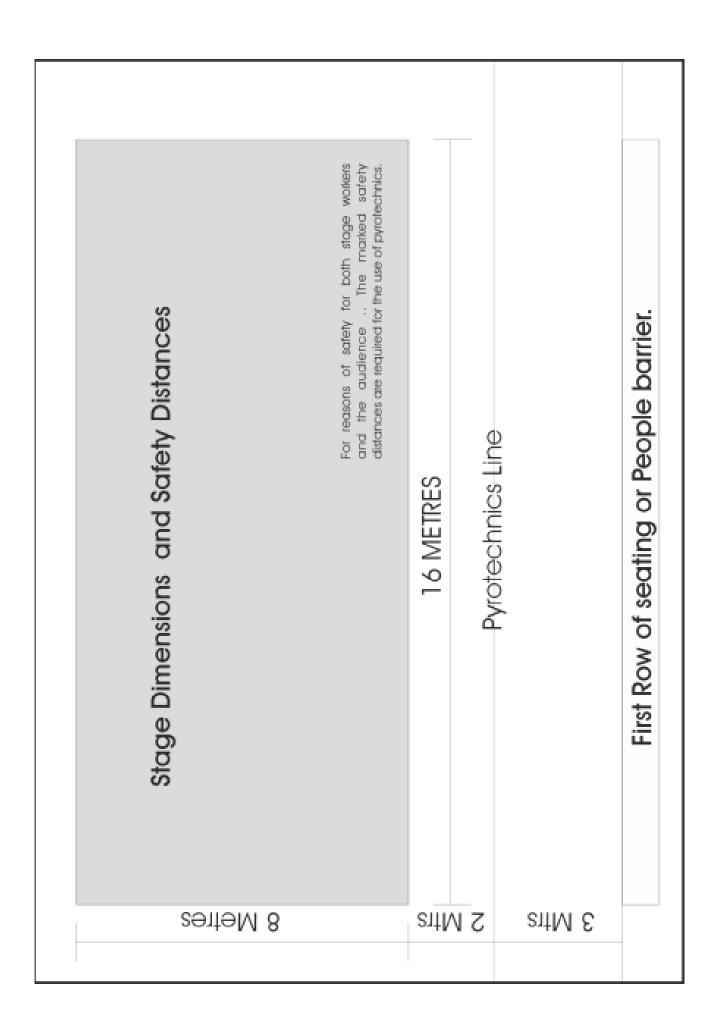
BEYOND THE DARKSIDE LASER SETUP

Beyond The Darkside uses a Spectronika Ltd. CV Lasers 10 watt Copper Vapour Laser.

- The Laser Bench is positioned Prompt Side of Stage
- All Lasers are equipped with an emergency shutoff and a beam shutoff.
- The control desk also allows for the beams to not be sent out over the audience.
- The Laser Bench is fitted with a physical beam stop, which is bolted into position on the bench.
- Beams are split on the bench and focused out over the audience onto a hard surface.
- Beams Focused over the audience maintain a minimum separation of 6 m in height and 2.5 m laterally from any surface upon which spectators can stand as per AS NZS 2211.3:2002
- There are physical barriers in place on the Laser Bench and on the stage to prevent a stray beam from ever being able to strike anyone on stage or in the audience.
- No audience scanning will be done.
- We use a Lead Crystal to scatter the beam as an effect. These scattered beams will not be on the audience.
- The Laser System is tagged and tested and all scattered beams meet European Specs.
- The Production also uses two (2) 100 mw ILDA LED laser scanners.

BEYOND THE DARKSIDE PYROTECHNICS MANAGEMENT PLAN – Qld Only.

- The Show Director located at the Front Of House mixing position calls the Pyro ques. The Pyro Operator is located upstage centre.
- The Show Director and the Pyro Operator are in constant contact via talkback headsets.
- The Show Director has a clear view of the firing area and the pyrotechnic devices.
- The pyrotechnic devices are located between stage effect lighting on the orchestra fore stage
 and the stage monitor wedges in front of the performers. These act as a physical barrier to
 stop performers stepping into the firing area.
- The devices are no less than two (2) metres from performers and no less than three (3) metres from the audience. This area is also marked with laser designators so people know that it is an off limits area.
- No devices are detonated if the Show Director sees any person on the fore stage area or within the safety area.
- This area also has laser target mirrors located in it and we have made it very difficult for any person to gain access to this area during the show.
- The Show Director gives a talk to all persons in the show about the laser and pyro area showing them the laser designators. He physically walks the area to show them the boundaries and test fires pyros so that each person knows what it is like when the pyros are fired.





1. Identification of the Substance/Preparation & Company/Undertaking

1. Identification of the substance or preparation:

Name: Pro Haze Fluid Synonyms: Technohaze Fluid

2. Use of the substance/preparation:

Fluid for use in the creation of smoke effects using a dedicated smoke machine.

3. Company/undertaking identification:

Martin Manufacturing (UK) Plc. Tel: +44 (0) 1507 604399 Belvoir Way, Fax: +44 (0) 1507 601956

Fairfield Industrial Estate,

Louth,

Lincolnshire, LN11 0LQ

UK

2. Composition/Information on Ingredients

Contains:

Food grade glycols

Polyglycols CAS Registry Number: 57-55-6

De-mineralised water.

Contains no substances in Part 1 of the Approved Supply List, or with a maximum exposure limit (MEL) specified in Schedule 1 of COSHH.

Contains monopropylene glycol, for which an occupational exposure standard has been set

3. Hazardous Information:

No significant hazard to man or environment under normal conditions of handling and use.

Ingestion: low toxicity. Eye/skin: low toxicity

Inhalation: low concentration of hazardous substances in vapour. Undiluted vapour should not be inhaled. (**Note:** The concentration of smoke components in the final product is below the

OES under normal operating conditions)

Revision No.: C Date:07/06/2007 Replaces SDS No.:114B Date:05/01/2005

SDS No. 114C Date: June 2007 Sheet 1 of 5



4.	First Aid Me	easures			
Expo	xposure Route Symptom		Treatment		
	Inhalation	Mild irritation of nose & throat	Remove from exposure, rest and keep warm. In severe cases, or if recovery is not rapid or complete, seek medical attention		
	Skin Contact	Mild irritation	Drench the skin with plenty of water. Remove contaminated clothing and wash before re-use. If large areas of the skin are damaged or if irritation persists seek medical attention		
	Eye Contact	Mild irritation	Irrigate thoroughly with water for at least 10 minutes. Obtain medical attention		
	Ingestion	Mild irritation of gastro-intestinal tract	Wash out mouth with water. Do not induce vomiting. If patient is conscious, give water to drink. If patient feels unwell seek medical attention.		
5.	Fire Fighting	g Measures			
	Suitable Extinguishers Unsuitable Extinguishers Hazardous Combustion Products Special Equipment for fire Fighting		Alcohol-resistant or all-purpose-type foam. Use carbon dioxide or dry powder for small fires only		
					Do not direct a solid stream of water or foam into hot burning pools; as this may cause frothing and increase the intensity of a fire
			Oxides of carbon including aldehydes		
4			Self contained breathing apparatus		
6.	Safety Precautions Environmental Precautions				
			Wear appropriate PPE when handling - see section 8		
			Prevent entry into drains and water courses		
	Clean up Proc	edure	Bund or absorb material with sand, earth or other suitable absorbent material. If possible, transfer to a salvage tank, otherwise absorb residues and place in suitable labelled containers and hold for waste disposal - see section 13		
7.	Handling an	d Storage			
	Safe Handling	5	Avoid prolonged skin contact. Avoid contact with eyes. Ensure good general ventilation of area. Avoid creating spray. Do not breathe undiluted vapour		
	Storage		Store in original closed containers		
			Store at ambient temperature		
			Store away from materials listed in section 10		
	Specific Use(s)				Only for use in designated smoke machine for the production of smoke as a special effect

Revision No.: C Date:07/06/2007 Replaces SDS No.:114B Date:05/01/2005

SDS No. 114C Date: June 2007 Sheet 2 of 5



8. Exposure Controls and Personal Protection

Exposure Limit Values Does not exceed 10mg/m³ for particulate suspension and

474mg/m³ for total vapour plus particulates.

Exposure Controls:

Respiratory Type approved RPE for organic vapours and mists, if

required

Hand PVC coated or rubber gloves

Eye Goggles or face shield
Skin Overalls and boots

Hygiene Measures Always wash thoroughly after handling chemicals

9. Physical and Chemical Properties

Appearance: Colourless Liquid

Odour: Mild pH Neutral

Boiling Point/Range: 101.6 - 201.6 °C

Melting Point/Range: < -20 °C

Flash Point: > 78 °C (test flame extinguished at 78 °C)

Flammability Limits: 2.9 - 18.1 v/v (estimated)

Vapour Pressure: 2.67 kPa at 20°C

Relative density: 1.050 at 20 °C/20 °C

Solubility in water: Completely miscible

10. Stability and Reactivity

Stability Stable in normal conditions

Known hazardous reactions Possibility of explosive decomposition if combined with

strong acids or bases at elevated temperatures

Conditions to avoid Elevated temperatures

Materials to avoid Strong acids and bases; strong oxidisers

Hazardous decomposition products Oxides of carbon, including aldehydes

11. Toxicological Information

OES for monopropylene glycol set at 150 ppm (total vapour and particulates) for 8-hour TWA, and 10 mg/m³ (particulates) for 15-minute STEL.

LD₅₀ for monopropylene glycol:

21000 - 33700 mg/kg oral - rat, >10000 mg/kg skin - rabbit.

May cause slight irritation to skin, eyes and mucous membranes. Large doses may produce adverse effects on liver, kidneys and central nervous system.

No evidence in developmental toxicity studies for either embryotoxic or teratogenic effects.

Revision No.: C Date:07/06/2007 Replaces SDS No.:114B Date:05/01/2005

SDS No. 114C Date: June 2007 Sheet 3 of 5



12. Ecological Information

Mobility Liquid with low volatility, soluble in water, predicted to have high mobility

in soil

Low

Persistence and The preparation is largely biodegradable:

Degradability $BOD_5 = 1.08 \text{ gO}_2/\text{g}$; $ThOD = 1.68 \text{ gO}_2/\text{g}$; $COD = 1.63 \text{ gO}_2/\text{g}$

 $BOD_{20}/ThOD = 86\%$

Bio accumulative

Short and long-

term effects

Potential

LC₅₀, fathead minnow = 4600 - 54900 mg/l EC₅₀, Daphnia magna = 4850 - 34400 mg/l

Other

13. Disposal Considerations

Substance Via an authorised waste disposal contractor to an approved

waste disposal site, observing all local and national

regulations

Container As for substance. Used containers must not be cut up or

punctured until completely purged of product residues

14. Transport Information

No special precautions for transport

15. Regulatory Information

Supply label details In accordance with CHIP 2, Regulation 9.

Label Name Regular DJ

Symbol

Risk phrases No risk or safety phrases stipulated

Safety phrases E.E.C. Number

Use of this material may be governed by the following regulations:

COSHH, HSWA, MHSW

Users are advised to consult these regulations for further information. The information contained in this data sheet does not constitute an assessment of workplace risk as required by other health and safety legislation.

Revision No.: C Date:07/06/2007 Replaces SDS No.:114B Date:05/01/2005

SDS No. 114C Date: June 2007 Sheet 4 of 5



16. Other Information

No special training is required for handling this preparation other than normal precautions for safe handling of chemicals

This material is usually used for the production of synthetic smoke in an appropriate JEM smoke- machine. The concentration of smoke components is below the OES under normal operating conditions.

It must not be used for any other purpose, or in any other equipment

Further details may be available on request from the supplier, whose address and telephone number are given in section 1.

This datasheet updated to meet Commission Directive 2001/58/EC

Sources of information:

Suppliers' Safety Data Sheets for substances used as raw materials in the preparation.

EH 40/97

NFPA 325M

Legal Disclaimer:

The above information is based on the present state of our knowledge of the product at the time of publication. It is given in good faith, no warranty is implied with respect to the quality of the specification of the product. The user must satisfy himself that the product is entirely suitable for his purpose.

If you have purchased the product for supply to a third party, it is your duty to take all necessary steps to ensure that any person handling and using the product is provided with the information in this sheet. If you are an employer it is your duty to tell your employees and others who may be affected by any hazard described in this sheet and of any precautions that should be taken.

Revision No.: C Date:07/06/2007 Replaces SDS No.:114B Date:05/01/2005

SDS No. 114C Date: June 2007 Sheet 5 of 5



1. Identification of the Substance/Preparation & Company/Undertaking

1. Identification of the substance or preparation:

Name: Pro Smoke SUPER Fluid

Synonyms: ZR Fluid

2. Use of the substance/preparation:

Fluid for use in the creation of smoke effects using a dedicated smoke machine.

3. Company/undertaking identification:

Martin Manufacturing (UK) Plc. Tel: +44 (0) 1507 604399 Belvoir Way, Fax: +44 (0) 1507 601956

Fairfield Industrial Estate,

Louth,

Lincolnshire,

LN11 0LQ

UK

2. Composition/Information on Ingredients

Contains:

Food grade glycols

Polyglycols CAS Registry Number: 57-55-6

De-mineralised water.

Contains no substances in Part 1 of the Approved Supply List, or with a maximum exposure limit (MEL) specified in Schedule 1 of COSHH.

Contains monopropylene glycol, for which an occupational exposure standard has been set

3. Hazardous Information:

No significant hazard to man or environment under normal conditions of handling and use.

Ingestion: low toxicity. Eye/skin: low toxicity

Inhalation: low concentration of hazardous substances in vapour. Undiluted vapour should not be inhaled. (**Note:** The concentration of smoke components in the final product is below the

OES under normal operating conditions)

Revision No.: C Date:07/06/2007 Replaces SDS No.:111B Date:05/01/2005

SDS No. 111C Date: June 2007 Sheet 1 of 5



4.	First Aid Me	easures			
Expo	xposure Route Symptom		Treatment		
	Inhalation	Mild irritation of nose & throat	Remove from exposure, rest and keep warm. In severe cases, or if recovery is not rapid or complete, seek medical attention		
	Skin Contact	Mild irritation	Drench the skin with plenty of water. Remove contaminated clothing and wash before re-use. If large areas of the skin are damaged or if irritation persists seek medical attention		
	Eye Contact	Mild irritation	Irrigate thoroughly with water for at least 10 minutes. Obtain medical attention		
	Ingestion	Mild irritation of gastro-intestinal tract	Wash out mouth with water. Do not induce vomiting. If patient is conscious, give water to drink. If patient feels unwell seek medical attention.		
5.	Fire Fighting	g Measures			
	Suitable Extinguishers Unsuitable Extinguishers Hazardous Combustion Products Special Equipment for fire Fighting		Alcohol-resistant or all-purpose-type foam. Use carbon dioxide or dry powder for small fires only		
					Do not direct a solid stream of water or foam into hot burning pools; as this may cause frothing and increase the intensity of a fire
			Oxides of carbon including aldehydes		
4			Self contained breathing apparatus		
6.	Safety Precautions Environmental Precautions				
			Wear appropriate PPE when handling - see section 8		
			Prevent entry into drains and water courses		
	Clean up Proc	edure	Bund or absorb material with sand, earth or other suitable absorbent material. If possible, transfer to a salvage tank, otherwise absorb residues and place in suitable labelled containers and hold for waste disposal - see section 13		
7.	Handling an	d Storage			
	Safe Handling	5	Avoid prolonged skin contact. Avoid contact with eyes. Ensure good general ventilation of area. Avoid creating spray. Do not breathe undiluted vapour		
	Storage		Store in original closed containers		
			Store at ambient temperature		
			Store away from materials listed in section 10		
	Specific Use(s)				Only for use in designated smoke machine for the production of smoke as a special effect

Revision No.: C Date:07/06/2007 Replaces SDS No.:111B Date:05/01/2005

SDS No. 111C Date: June 2007 Sheet 2 of 5



8. Exposure Controls and Personal Protection

Exposure Limit Values Does not exceed 10mg/m³ for particulate suspension and

474mg/m³ for total vapour plus particulates.

Exposure Controls:

Respiratory Type approved RPE for organic vapours and mists, if

required

Hand PVC coated or rubber gloves

Eye Goggles or face shield
Skin Overalls and boots

Hygiene Measures Always wash thoroughly after handling chemicals

9. Physical and Chemical Properties

Appearance: Colourless Liquid

Odour: Mild pH Neutral

Boiling Point/Range: 101.6 - 201.6 °C

Melting Point/Range: < -20 °C

Flash Point: > 78 °C (test flame extinguished at 78 °C)

Flammability Limits: 2.9 - 18.1 v/v (estimated)

Vapour Pressure: 2.67 kPa at 20°C

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Symbol

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Safety phrases E.E.C. Number

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Revision No.: C Date:07/06/2007 Replaces SDS No.:111B Date:05/01/2005

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Revision No.: C Date:07/06/2007 Replaces SDS No.:111B Date:05/01/2005

SDS No. 111C Date: June 2007 Sheet 5 of 5

Bob Robinson

Australian Pyrotechnics and Explosives

414 Airforce Rd, Helidon, QLD [PO Box 40 Helidon Qld 4344] Ph. 0421 189694 Manufacturer of Fireworks and Pyrotechnics (Manuf. Lic. 0402379, Sell Lic. 0403854) Shopgoods, Display and Close Proximity Fireworks Testing (Lic. 0501237)

Certificate of Conformity 050022

The following fireworks were sampled by Rapid Action Fireworks and submitted for assessment by R. L. Robinson.

Lot No.	ID	Manufacturer	Type	Size	Effect
RAF11/12	Smoke-Flash	Safex Chemie GMBH	Flash Pot (indoor)	N/A	Flash & report
RAF11/12	Silver Jet A1	Safex Chemie GMBH	Gerb (indoor)	12	Silver sparks

Samples submitted 26/10/07

Testing completed 02/11/07

The fireworks described above have been:

1. Inspected for labelling,

2. Inspected for structural and visible design defects,

 Tested for safety performance, according to the stipulations of the Queensland Fireworks Product Safety Sampling and Test Standard and no critical defects have been found.

ISSUE DATE 02/11/2007

R. L. noli

R. L. Robinson

Testing Licence No. 0501237 (exp 18/11/07)

Indoor Pyrotechnics Testing Record

Name of pyrotechnic 5:\\u.	er Jet	A1 Arl. Nr. 9139800		
Manufacturer/Brand Sacra	chemis	CMBH (Camet)		
Description Indoor gerb	1 Stage	Jal Size (mm) 12		
s :: 12 a d	r	1 - 2//10/07		
SupplierISA.p.ia	r.ir.e.wa	Date of supply. 7.6/.19/07		
Batch/Lot NoKA.F.III.I.Z		Lot size		
Name & signature of tester R. Ro	binson 2.1	Date tested 2/11/97.		
Temperature2.7°C				
Description	Result	Comments		
Labelling		German label on each article.		
Border (or equivalent)	Pass /-Fail-	Instruction sheet in box		
English language	Pass / Fail			
Contrasting print	Pass /-Fail-	Warning Dangerous Explosive		
Warning [optopnet]	Pass / Fail.	Fireworks 1.4G UN 0336 TUP		
Description	Pass / Fail	Rapid Action Fireworks		
Instructions	Pass + Fall-	SILVER JET Emits hot sparks.		
UN Number	Pass + Fail-	Safety distance 2m around, 6.5m above. Use on fire-resistant surface		
Manufacturer & Supplier	Pass / Fail	2mx2m		
Font size	mm	Manufactured by Safex Chemie GMBI		
Dimensions				
NEQ	2-40			
Internal Diameter (Av)	11.8 mm			
Number of firing tubes	1			
Tube wall thickness (Av)	3 · 3 mm			
Tube length	47 mm			
Structural	Pass / Fall	damage, leaks, structural integrity, fuse attachment		
Dittettital	7 00077 000			
Performance	-			
Noise Level @ 5m	- dB(A)	Si Si		
Noise Level @ 10m	dB(A)			
Noise Level @ 20m	— dB(A)			
Noise Level @ m	— dB(A)			
Burns on Floor	Pass / Fall	Tissue paper set alight, Holes in paper 20 mm		
Burns above item @ 2.8 m	Pass-/-Fail-	Tissue paper set alight, Holes in paper mm		
Burns above item @ m	Pass / Fail	Tissue paper set alight, Holes in paper mm		
Effect height (max)	7-9 m			
Function duration	1-5 sec			
Burst/Effect diameter	2 m			
Debris	Pass / Fait	case fragments, plugs/caps, molten plastic, smouldering		
Projected m		debris		
Malfunction	Pass+Fall	misfire, hang-fire, erratic flight, tube failure		
Effect type	gerb			
effect colours Silver				
Notes 2 hales in base paper from 5 tasts sparks not capable of burning paper 6/2 recommended clearance. Batch numbers needed an baxes				

R. L. Robinson - Australian Pyrotechnics and Explosives 26/10/07

